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| **Use Case Name** | *Lottery Drawing* |
| **Primary Actor** | *Player* |
| **Further Actors** | *-----------------------------------* |
| **Stakeholders and their interest** | *Player: Start the procces of drawing*  *Company: Drawn numbers only if all players have already entered their tickets* |
| **Success Guarantees** | *Randomly 6 different numbers (between 1 and 49) are drawn and displayed on the screen* |
| **Preconditions** | *The process “Enter Ticket” is completed successfully* |
| **Minimal Guarantees** | *All the drawn numbers are stored in the system* |
| **Trigger** | *Player enters „2“ (at the main menu)* |
| **Basic Course (Main Success Scenario)** | 1. *Player enters “2” (at the main menu)* 2. *System produces the first number* 3. *System stores the first number* 4. *System displays the first number* 5. *System produces the second number* 6. *System stores the second number* 7. *System displays the second number* 8. *Return to the main menu* |